

# João Pedro Capelletto

## GAME DESIGNER

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Portfolio: [capelletto.me](http://capelletto.me)

Skilled game designer, specializing in game balance, level design, game mechanics design and project management. 2 years working in the game development area, also experienced with AR and VR projects.

## EXPERIENCE

**GAME DESIGNER** | Jan 2020 - Present | **Cobra Studios** | Curitiba, Brasil

- Responsible for core game loops, mechanics, dynamics, game flow and documentation.
- Group manager, in charge of the development team.

**GAME DESIGNER** | Feb 2019 - Jan 2020 | **Oction** | Curitiba, Brasil

- Designer of core game loops, mechanics, dynamics and game flows.
- Responsible for level and environment design.
- In charge of all the documentation of the company's projects, including GDDs, walkthroughs, user manuals and publication info for App Store and Google Play.
- Also responsible for managing small projects.

**GAME DESIGNER** and **FOUNDER** | May 2018 - Present | **Tech Mages** | Curitiba, Brasil

- Main coordinator, in charge of the development refinement of five games for Android devices.
- My duties included:
  - Narrative, gameplay, mechanics, level, systems and cinematic design.
  - Schedule, testing, game balance and tuning, as well as quality assurance.

## EDUCATION

Postgraduate Specialization in Game Design - Positivo University - Cascavel/PR, Brasil

Graduated in May 2019 (2018-2019)

- Specialized in Game Design and Project Management.

B.Tech in Digital Games Development - Positivo Institute of Technology - Curitiba/PR, Brasil

Graduated in July 2017 (2015-2017)

- Focused mainly on the development processes, management, organization and Game Design.

## SKILLS & ABILITIES

- Fluent in English and Portuguese;
- Proficient in Unity, MSOffice, Photoshop and Illustrator.
- 15 Online certificates in game development courses, including Game Planning, Unreal Blueprints, Level Design and Component Analysis in Games.
- Winner of the Game of the Semester Award as Project Lead and Game Designer of Carnival Zero in Positivo Institute of Technology, December 2017.